



Implementação Rápida de ECVQ



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CPE718 – Aula #10 – Parte I

Programa Básico

```
clear all; close all; S = 0.01; BKJ = [];

for s = 1:400,

    lambda = S*(s-1);
    randn('state', 0); rand('state', 0); M = 2; N = 800; K = 8; e = 0.5;
    X = randn(M, N);
    Y = 0.5*randn(M, K);
    l = log2(K)*ones(1, size(Y, 2));
    F = 200; BK = zeros(F, 4);

    for i=1:F,
        % Partition
        J = 0; for n=1:N, j = sum((repmat(X(:, n), 1, size(Y, 2)) - Y).^2, 1) + lambda*l;
            k(n) = min(find(j==min(j))); J = J + min(j); end; J = J/N;

        % Centroid
        p = zeros(K, 1); Y = zeros(size(Y)); for n=1:N, Y(:, k(n)) = Y(:, k(n)) + X(:, n);
            p(k(n)) = p(k(n)) + 1; end;

        for j=1:K, if p(j)~=0, Y(:, j) = Y(:, j)/p(j); end; end;

        % Cost Evaluation
        D = 0; for n=1:N, D = D + sum((X(:, n)-Y(:, k(n))).^2); end; D = D/N;
        Y = Y(:, find(p~=0)); p = p(find(p~=0));
        p = p/sum(p); H = -sum(p.*log2(p)); BK(i, :) = [D H D+lambda*H J];

        % Codeword Length Update
        l = HuffLen(p)';
    end;

    BKJ = [BKJ ; [lambda D H D+lambda*H size(Y, 2)]]; [s lambda D H D+lambda*H size(Y, 2)]

end;

plot(BKJ(:, 3), BKJ(:, 2), 'k. '); grid on; xlabel('H (bits per vector)'); ylabel('D (MSE)');

save Aul a2B;
```

Tempo de Execução

- Programa Básico: 48 minutos
- Programa Básico Modificado (XYtoYP): 28 minutos
- Implementação MSVC / MEX Debug: 35 segundos
- Implementação MSVC / MEX Release: 22 segundos
- Implementação MEX –setup: 23 segundos

Programa Básico

```
clear all; close all; S = 0.01; BKJ = [];  
  
for s = 1:400,  
  
    lambda = S*(s-1);  
    randn('state',0); rand('state',0); M = 2; N = 800; K = 8; e = 0.5;  
    X = randn(M,N);  
    Y = 0.5*randn(M,K);  
    l = log2(K)*ones(1, size(Y,2));  
    F = 200; BK = zeros(F,4);  
  
    for i=1:F,  
        % Partit ion  
        J = 0; for n=1:N, j = sum((repmat(X(:,n),1, size(Y,2)) - Y).^2,1) + lambda*I;  
            k(n) = min(find(j==min(j))); J = J + min(j); end; J = J/N;  
  
        % Centroid  
        p = zeros(K,1); Y = zeros(size(Y)); for n=1:N, Y(:,k(n)) = Y(:,k(n)) + X(:,n);  
            p(k(n)) = p(k(n)) + 1; end;  
        for j=1:K, if p(j)~=0, Y(:,j) = Y(:,j)/p(j); end; end;  
  
        % Cost Evaluati on  
        D = 0; for n=1:N, D = D + sum((X(:,n)-Y(:,k(n))).^2); end; D = D/N;  
        Y = Y(:, find(p~=0)); p = p(find(p~=0));  
        p = p/sum(p); H = -sum(p.*log2(p)); BK(i,:) = [D H D+lambda*H J];  
        % Codeword Length Update  
        l = HuffLen(p)';  
    end;  
  
    BKJ = [BKJ ; [lambda D H D+lambda*H size(Y,2)]]; [s lambda D H D+lambda*H size(Y,2)]  
  
end;  
  
plot(BKJ(:,3),BKJ(:,2),'k. '); grid on; xlabel('H (bits per vector)'); ylabel('D (MSE)');  
  
save Aul a2B;
```

Programa Básico

```
% Partit ion
J = 0;
for n=1:N,
    j = sum((repmat(X(:, n), 1, size(Y, 2)) - Y).^2, 1) + lambda*I;
    k(n) = min(find(j==min(j)));
    J = J + min(j);
end;
J = J/N;
% Centroid
p = zeros(K, 1);
Y = zeros(size(Y));
for n=1:N,
    Y(:, k(n)) = Y(:, k(n)) + X(:, n);
    p(k(n)) = p(k(n)) + 1;
end;
for j=1:K,
    if p(j)~=0, Y(:, j) = Y(:, j)/p(j); end;
end;
% Cost Evaluation
D = 0; for n=1:N, D = D + sum((X(:, n)-Y(:, k(n))).^2); end; D = D/N;
Y = Y(:, find(p~=0)); p = p(find(p~=0));
p = p/sum(p); H = -sum(p.*log2(p)); BK(i, :) = [D H D+lambda*H J];
% Codeword Length Update
l = HuffLen(p)';
```

Programa Básico Modificado (XYltoYp)

```
function [Yout, p] = XYltoYp(X, Yin, I, lambda);  
  
p = zeros(size(Yin, 2), 1); Y = Yin; Ynew = zeros(size(Y));  
for n=1:size(X, 2),  
    % Partit ion  
    j = sum((repmat(X(:, n), 1, size(Y, 2)) - Y).^2, 1) + lambda*I;  
    k = min(find(j==min(j)));  
    % Centroid  
    Ynew(:, k) = Ynew(:, k) + X(:, n);  
    p(k) = p(k) + 1;  
end;  
for j=1:size(Yin, 2),  
    if p(j)~=0, Yout(:, j) = Ynew(:, j)/p(j); end;  
end;
```

Programa Básico Modificado (XYltoYpD)

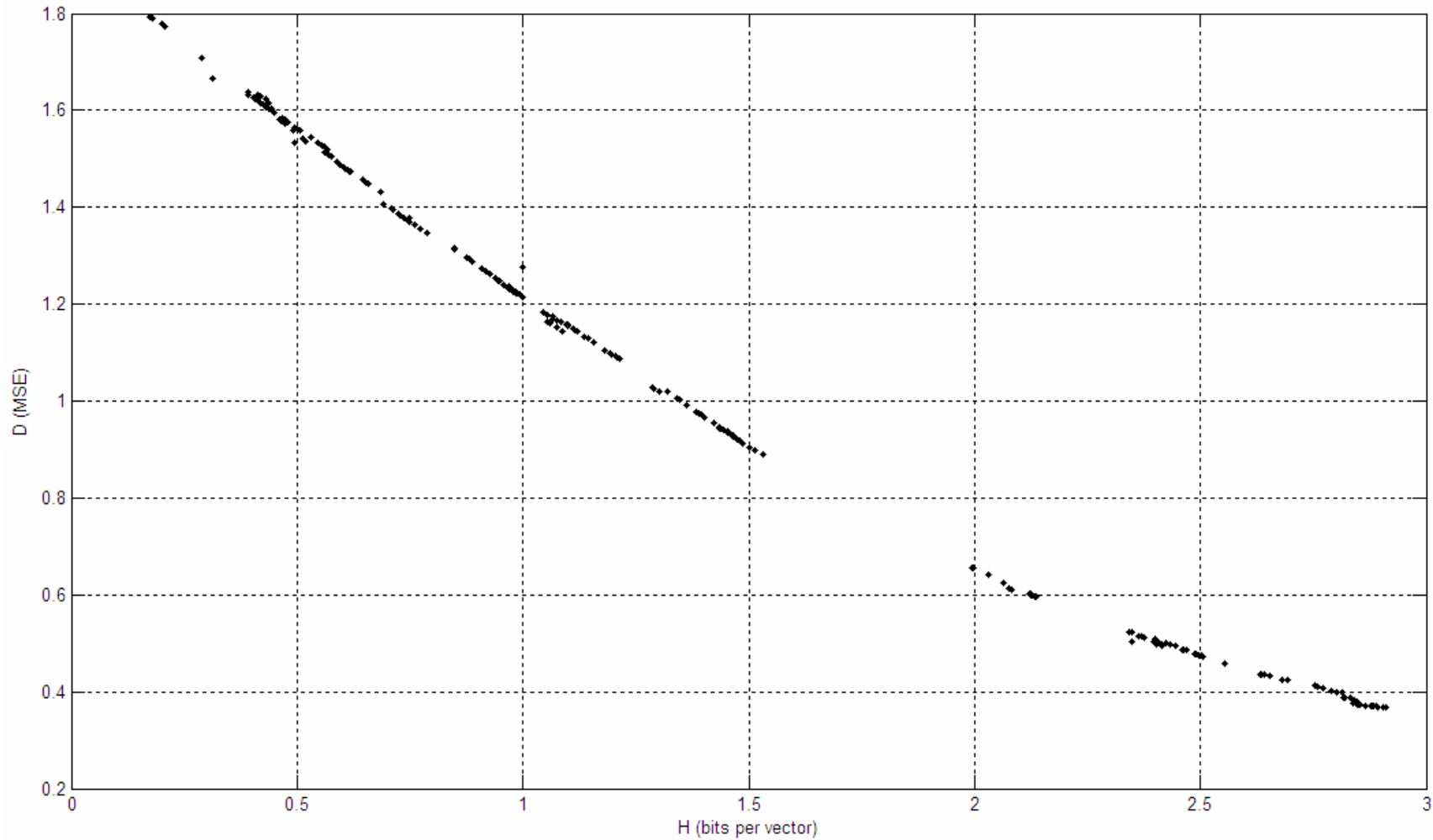
```
function [Yout, p, D] = XYltoYpD(X, Yin, I, lambda);

p = zeros(size(Yin, 2), 1); Y = Yin; Ynew = zeros(size(Y)); D = 0;
for n=1:size(X, 2),
    % Partiti on
    j = sum((repmat(X(:, n), 1, size(Y, 2)) - Y).^2, 1) + lambda*I;
    k = min(find(j==min(j)));
    D = D + sum((X(:, n)-Y(:, k)).^2);
    % Centroid
    Ynew(:, k) = Ynew(:, k) + X(:, n);
    p(k) = p(k) + 1;
end;
D = D/size(X, 2);
for j=1:size(Yin, 2),
    if p(j)~=0, Yout(:, j) = Ynew(:, j)/p(j); end;
end;
```

Programa Básico Modificado

```
clear all; close all; S = 0.01; BKJ = [];  
  
for s = 1:400,  
  
    lambda = S*(s-1);  
    randn('state',0); rand('state',0); M = 2; N = 800; K = 8; e = 0.5;  
    X = randn(M, N);  
    Y = 0.5*randn(M, K);  
    l = log2(K)*ones(1, size(Y, 2));  
    F = 200; BK = zeros(F, 4);  
  
    for i=1:F-1,  
        [Y, p] = XYI toYp(X, Y, l, lambda);  
        Y = Y(:, find(p~=0));  
        p = p(find(p~=0));  
        p = p/sum(p);  
        % Codeword Length Update  
        l = HuffLen(p)';  
    end;  
  
    [Y, p, D] = XYI toYpD(X, Y, l, lambda);  
    p = p(find(p~=0)); p = p/sum(p);  
    H = -sum(p.*log2(p));  
  
    BKJ = [BKJ ; [lambda D H D+lambda*H size(Y, 2)]]; [s lambda D H D+lambda*H size(Y, 2)]  
  
end;  
  
plot(BKJ(:, 3), BKJ(:, 2), 'k. '); grid on; xlabel('H (bits per vector)'); ylabel('D (MSE)');  
  
save Aul a3;
```


Programa Básico Modificado



XYltoYp – Implementação MSVC / MEX

```
// 070614 gabriel@pads.ufrj.br (from 040224 CoreECVQ2.cpp)
// MATLAB Syntax is [Y,p] = XYltoYp_MF(X,Y,I,lambd);

#include <stdlib.h>
#include <math.h>
#include "mex.h"

void mexFunction(int nlhs, mxArray *plhs[], int nrhs, const mxArray *prhs[])
{
    // function [Yout,p] = XYltoYp_MF(X,YI n,l,lambd);

    if (nrhs != 4) mexErrMsgTxt("4 input arguments required.");
    if (nlhs != 2) mexErrMsgTxt("2 output arguments required.");

    // Getting input arguments

    double *X, *YI n, *lambd, *I;
    X = mxGetPr(prhs[0]); YI n = mxGetPr(prhs[1]); I = mxGetPr(prhs[2]); lambd = mxGetPr(prhs[3]);

    // Size definitions

    const int *size_X, *size_Y;
    size_X = mxGetDimensions(prhs[0]); size_Y = mxGetDimensions(prhs[1]);
    int n_dimensions = size_X[0]; int n_elements = size_X[1]; int size_codebook = size_Y[1];

    // Auxiliary stuff

    int i, j, k, data_index, vector_index, codebook_index, best_index, offset;
    double e; double d; double J_min; double J;

    // Getting output arguments

    plhs[0] = mxCreateDoubleMatrix(n_dimensions, size_codebook, mxREAL);
    plhs[1] = mxCreateDoubleMatrix(1, size_codebook, mxREAL);
    double *Yout, *p;
    Yout = mxGetPr(plhs[0]); p = mxGetPr(plhs[1]);

    // Main Code: ECVQ encode (evaluation of new cells and their density) ...
}
```

XYltoYp – Implementação MSVC / MEX

```
// Main Code: ECVQ encode (evaluation of new cells and their density)
data_index=0; codebook_index=0;
// p = zeros(size(Yin,2),1); Y = Yin; Ynew = zeros(size(Y));
for (l=0 ; l<size_codebook ; l++)
{
    p[l]=0.0;
    for (j=0 ; j<n_dimensions ; j++)
    {
        Yout[codebook_index]=0.0;
        codebook_index++;
    }
}
// for n=1: size(X,2), ...
```

XYltoYp – Implementação MSVC / MEX

```
// for n=1: size(X, 2),
for (l=0 ; l<n_elements ; l++)
{
    // J = sum(( repmat(X(:, n), 1, size(Y, 2)) - Y).^2, 1) + lambda*I;
    // k = min(find(J==min(J)));

    vector_index=0; codebook_index=0;
    d = 0.0;
    for (k=0 ; k<n_dimensions ; k++)
    {
        e = X[data_index+k]-Yl n[codebook_index];
        d = d + e*e;
        codebook_index++;
    }
    J_min = d + (*lambda)*I [vector_index];
    best_index = 0;
    vector_index++;

    for (J=0 ; J<(size_codebook-1) ; J++)
    {
        d = 0.0;
        for (k=0 ; k<n_dimensions ; k++)
        {
            e = X[data_index+k]-Yl n[codebook_index];
            d = d + e*e;
            codebook_index++;
        }
        J = d + (*lambda)*I [vector_index];
        if (J < J_min)
        {
            J_min=J;
            best_index=vector_index;
        }
        vector_index++;
    }

    // Ynew(:, k) = Ynew(:, k) + X(:, n);
    // p(k) = p(k) + 1;
}
```

XYltoYp – Implementação MSVC / MEX

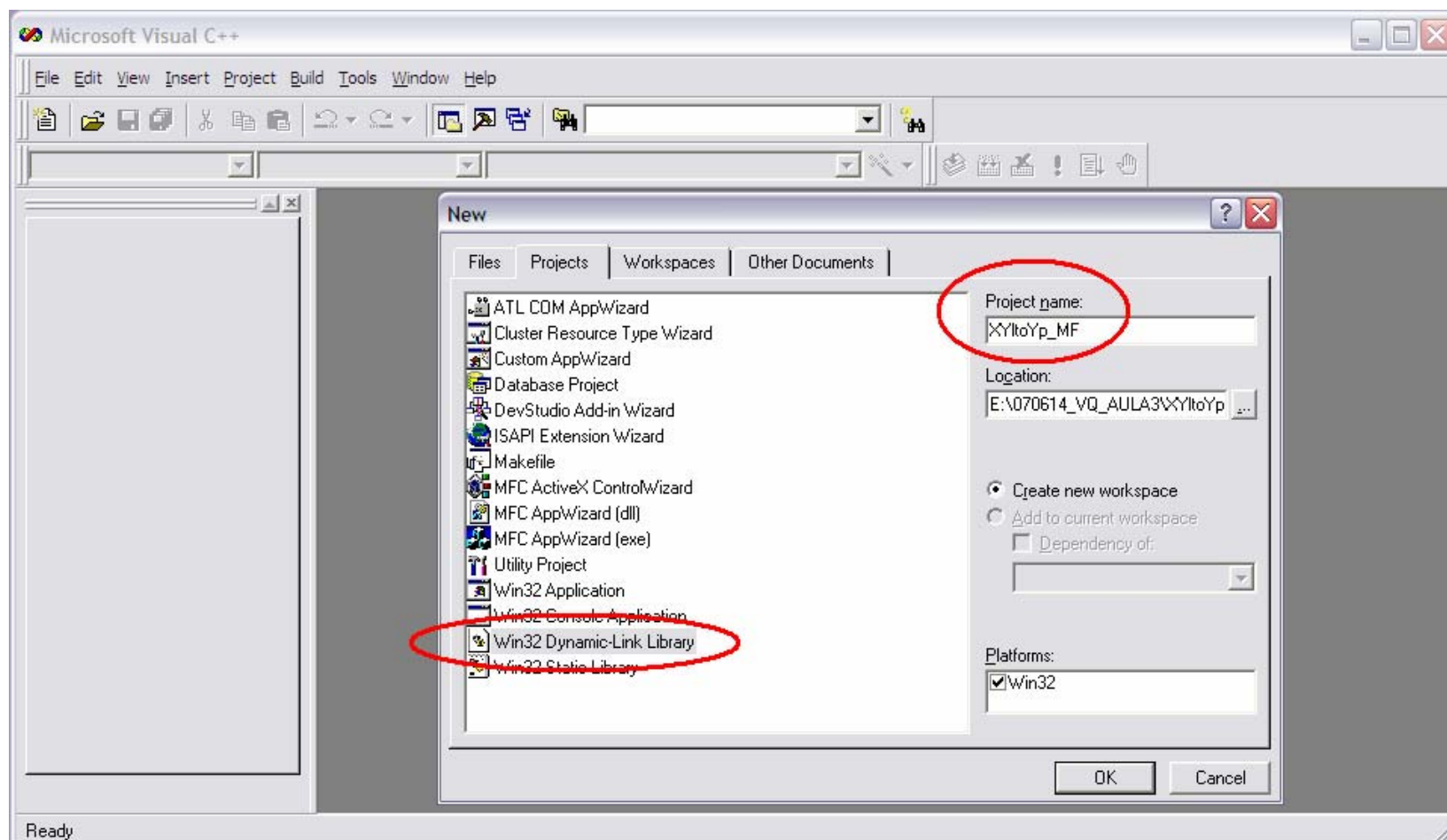
```
        // Ynew(:,k) = Ynew(:,k) + X(:,n);
        // p(k) = p(k) + 1;

        offset=best_index*n_dimensions;
        for (J=0 ; J<n_dimensions ; J++)
        {
            Yout[offset+J] = Yout[offset+J]+X[data_index];
            data_index++;
        }
        p[best_index]=p[best_index]+1.0;
    }

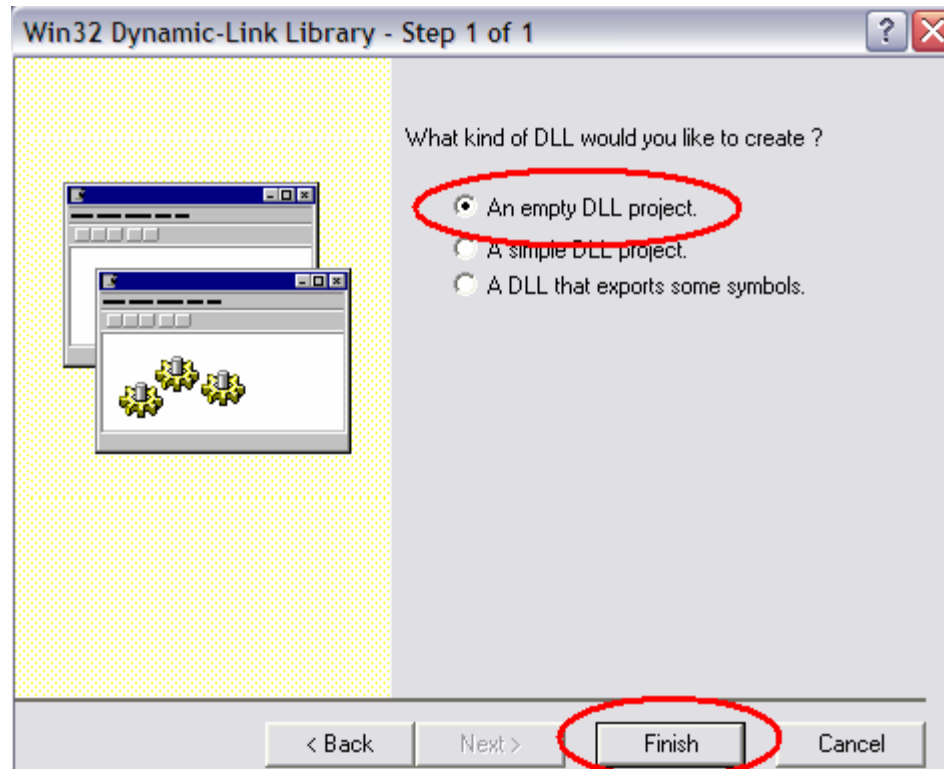
    // for j=1: size(Yl n, 2),
    //     if p(j)~=0, Yout(:,j) = Ynew(:,j)/p(j); end;
    // end;

    for (i=0 ; i<size_codebook ; i++) if (p[i]!=0) for (J=0 ; J<n_dimensions ; J++)
    Yout[i*n_dimensions+J] = Yout[i*n_dimensions+J]/p[i];
}
```

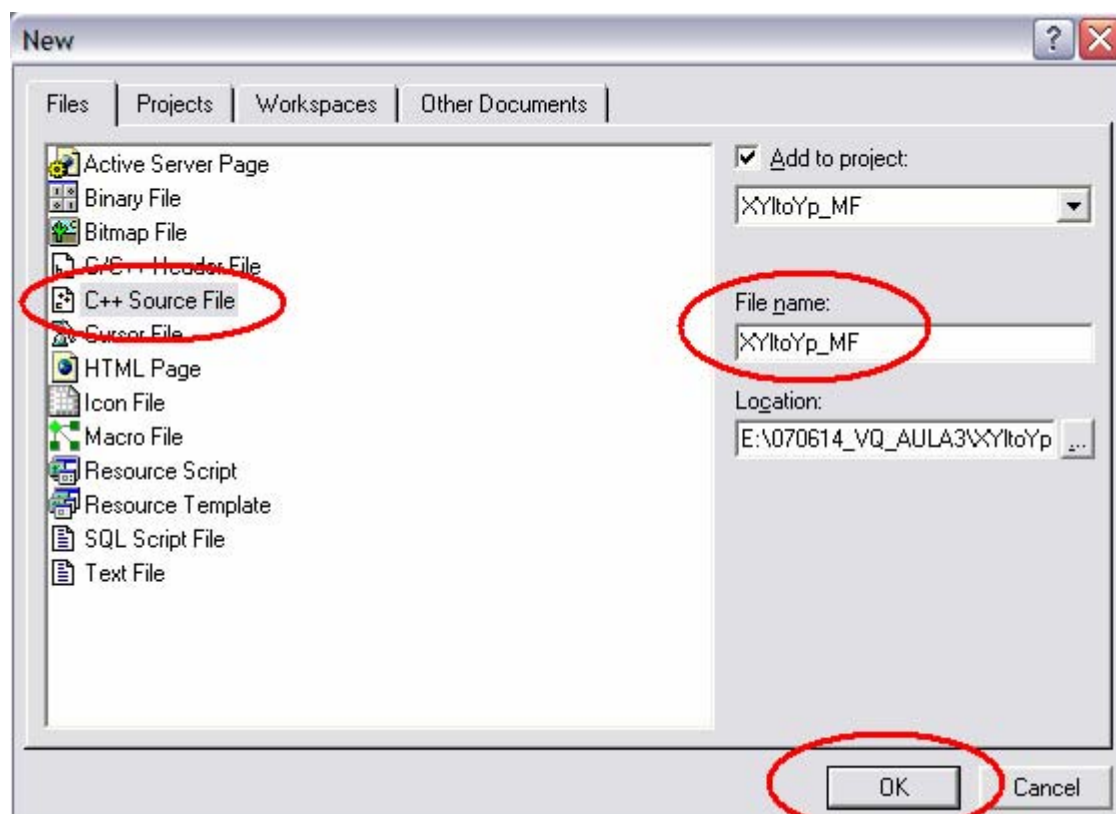
XYltoYp – Implementação MSVC / MEX



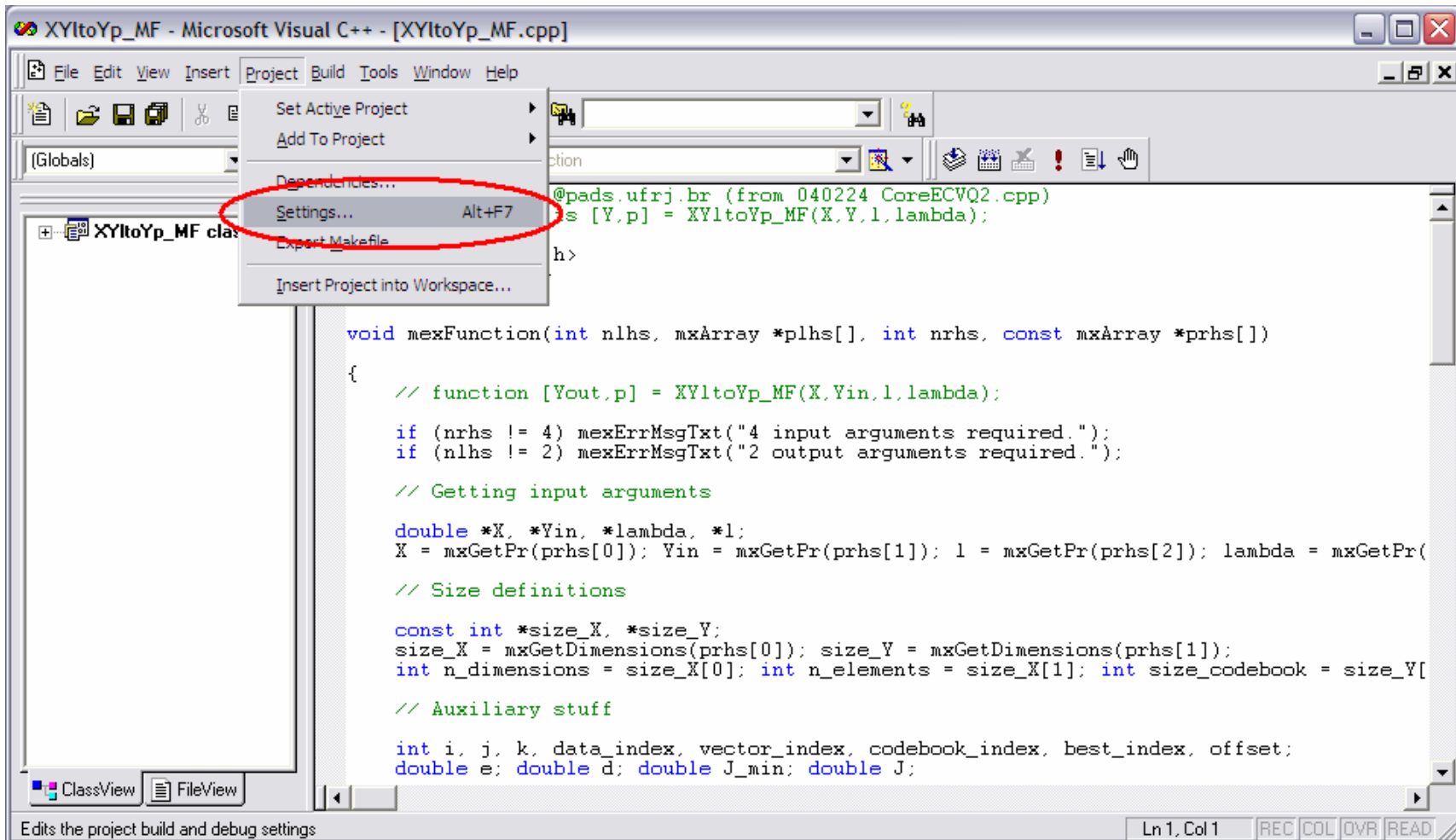
XYltoYp – Implementação MSVC / MEX



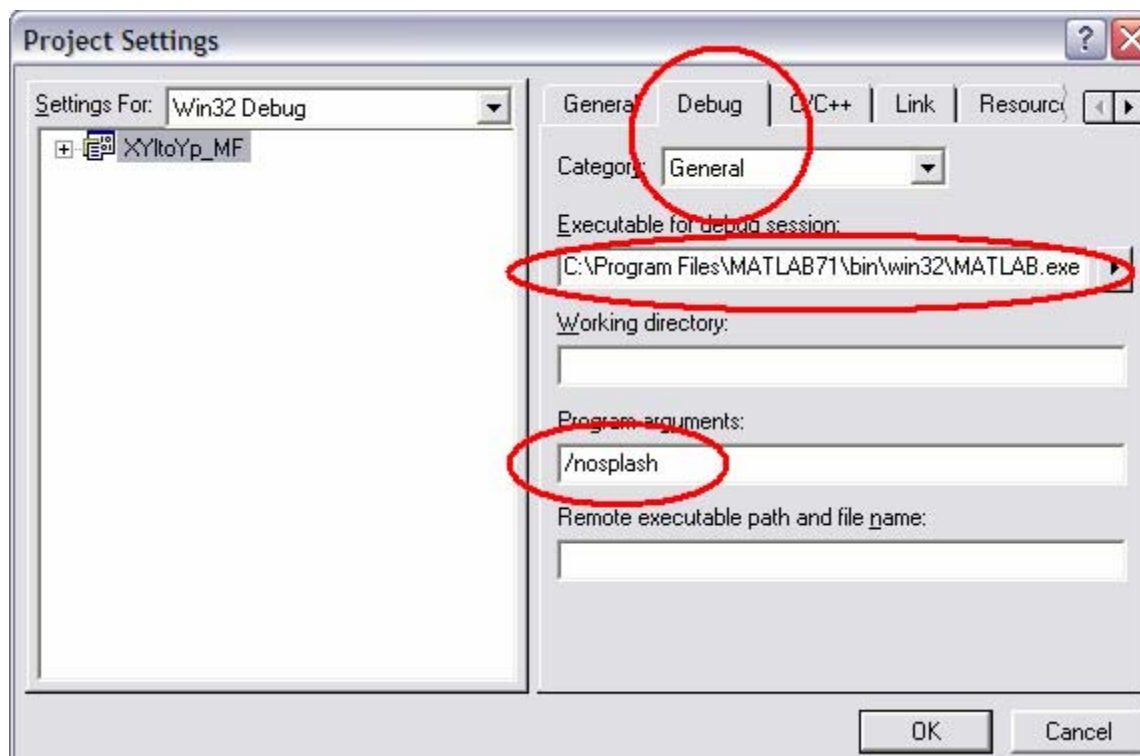
XYltoYp – Implementação MSVC / MEX



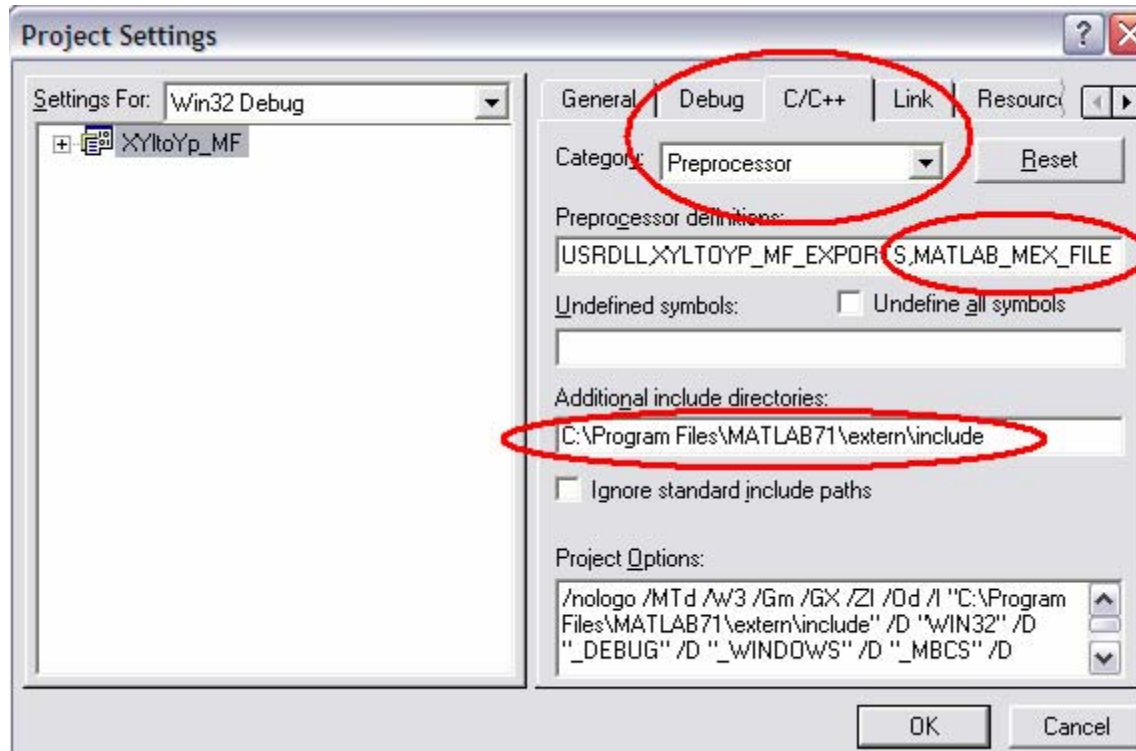
XYltoYp – Implementação MSVC / MEX



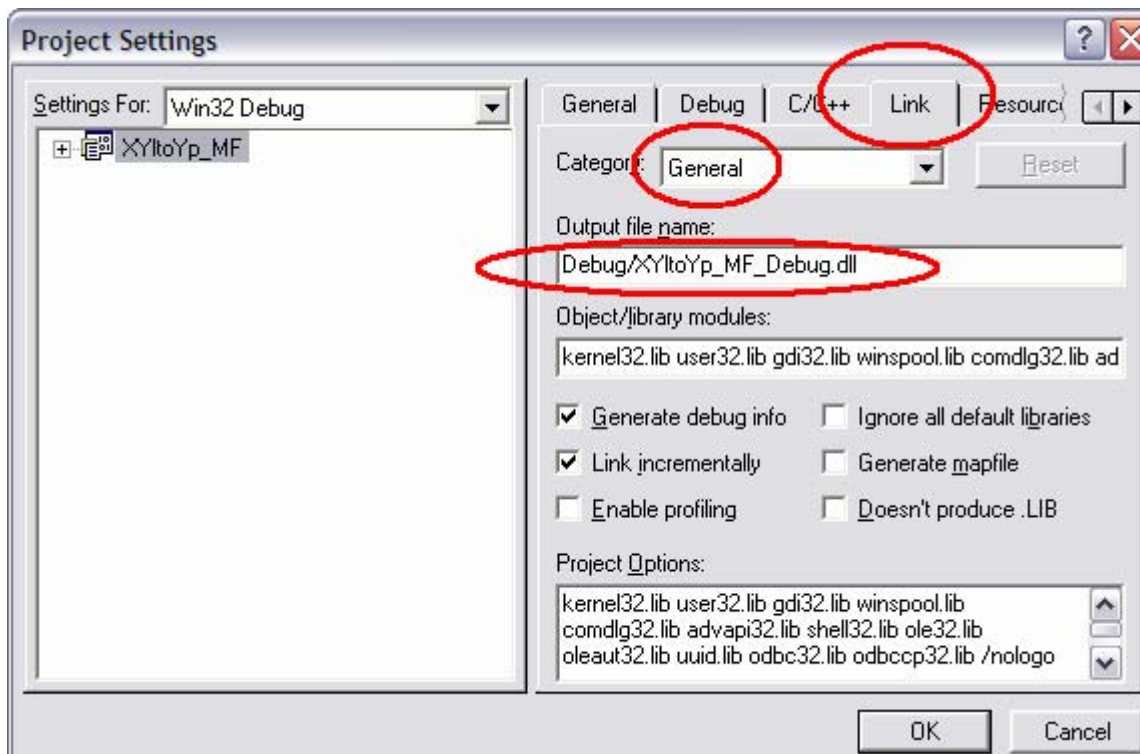
XYltoYp – Implementação MSVC / MEX



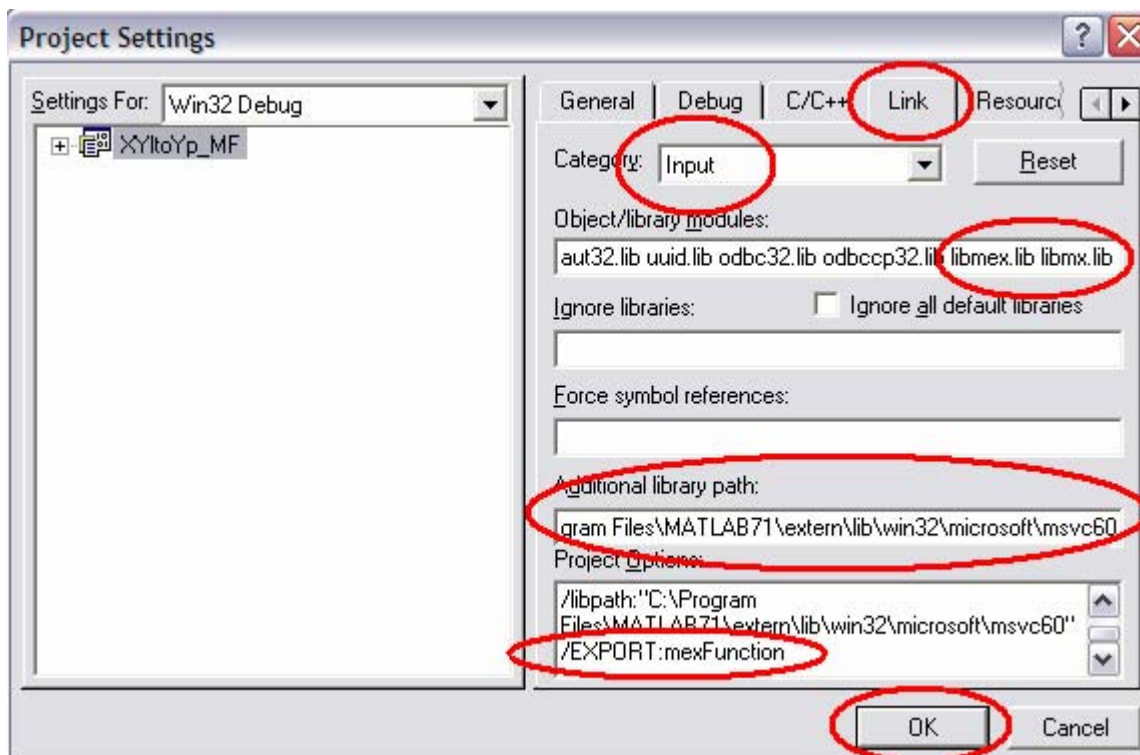
XYltoYp – Implementação MSVC / MEX



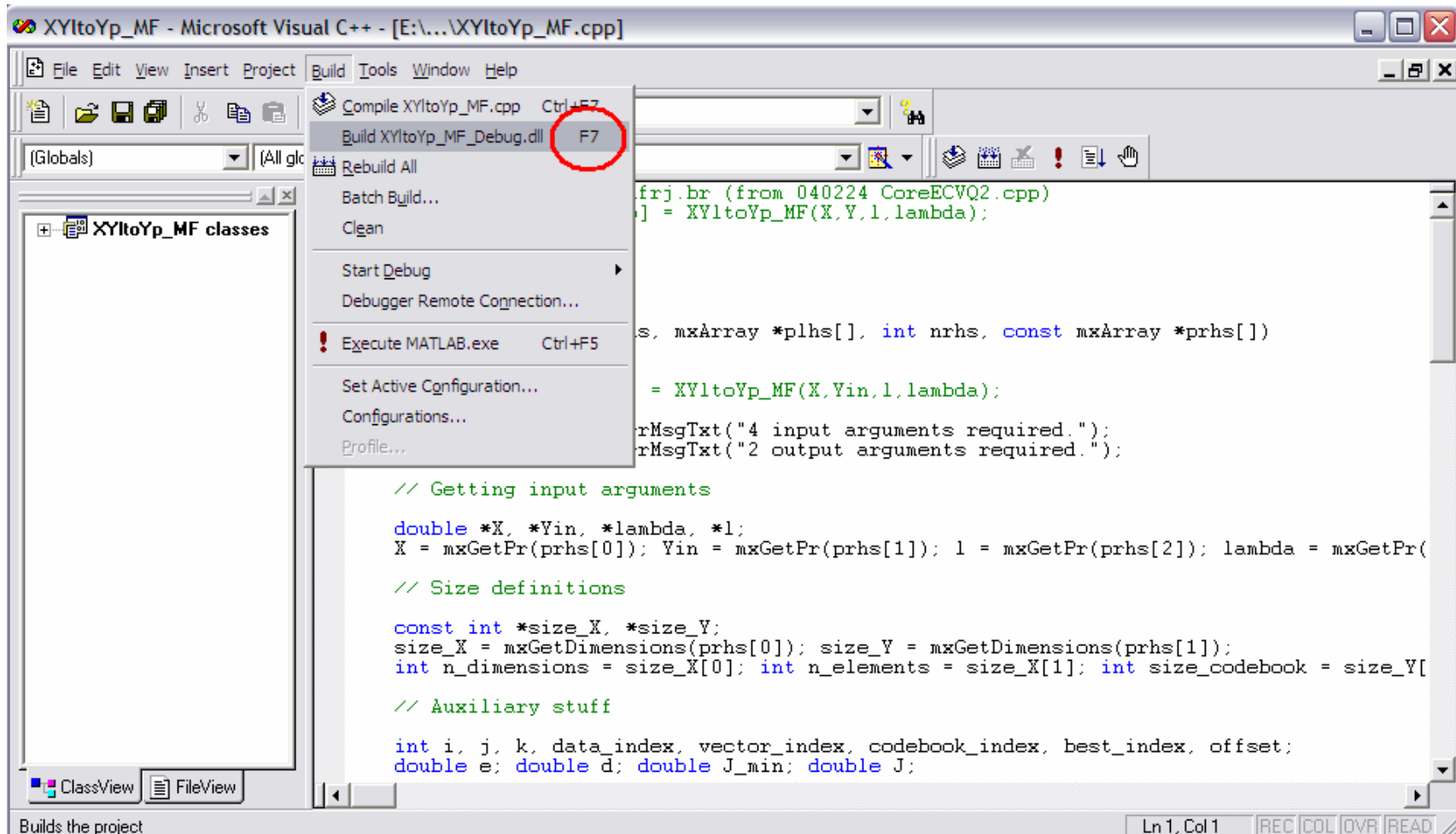
XYltoYp – Implementação MSVC / MEX



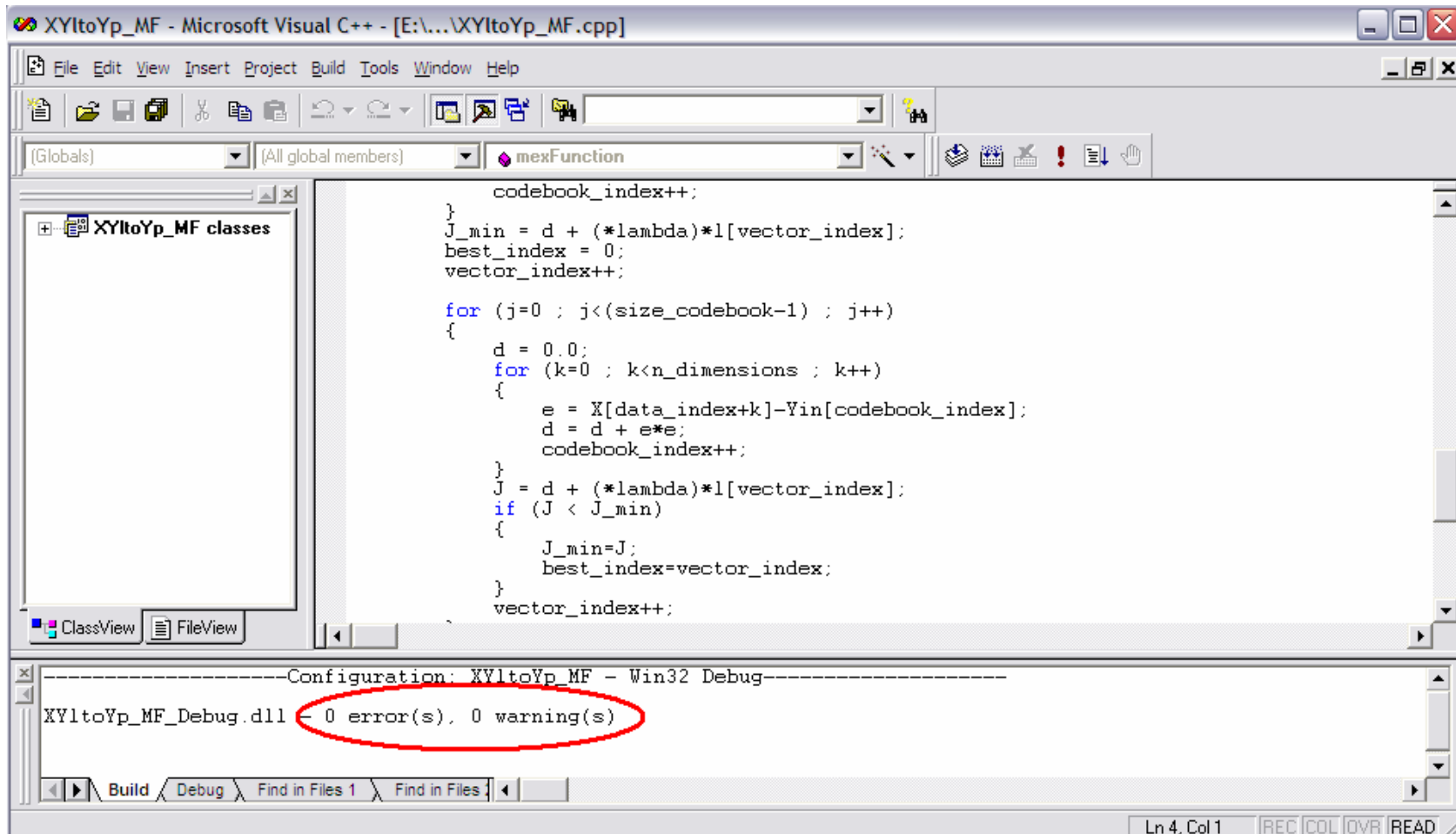
XYltoYp – Implementação MSVC / MEX



XYltoYp – Implementação MSVC / MEX



XYltoYp – Implementação MSVC / MEX



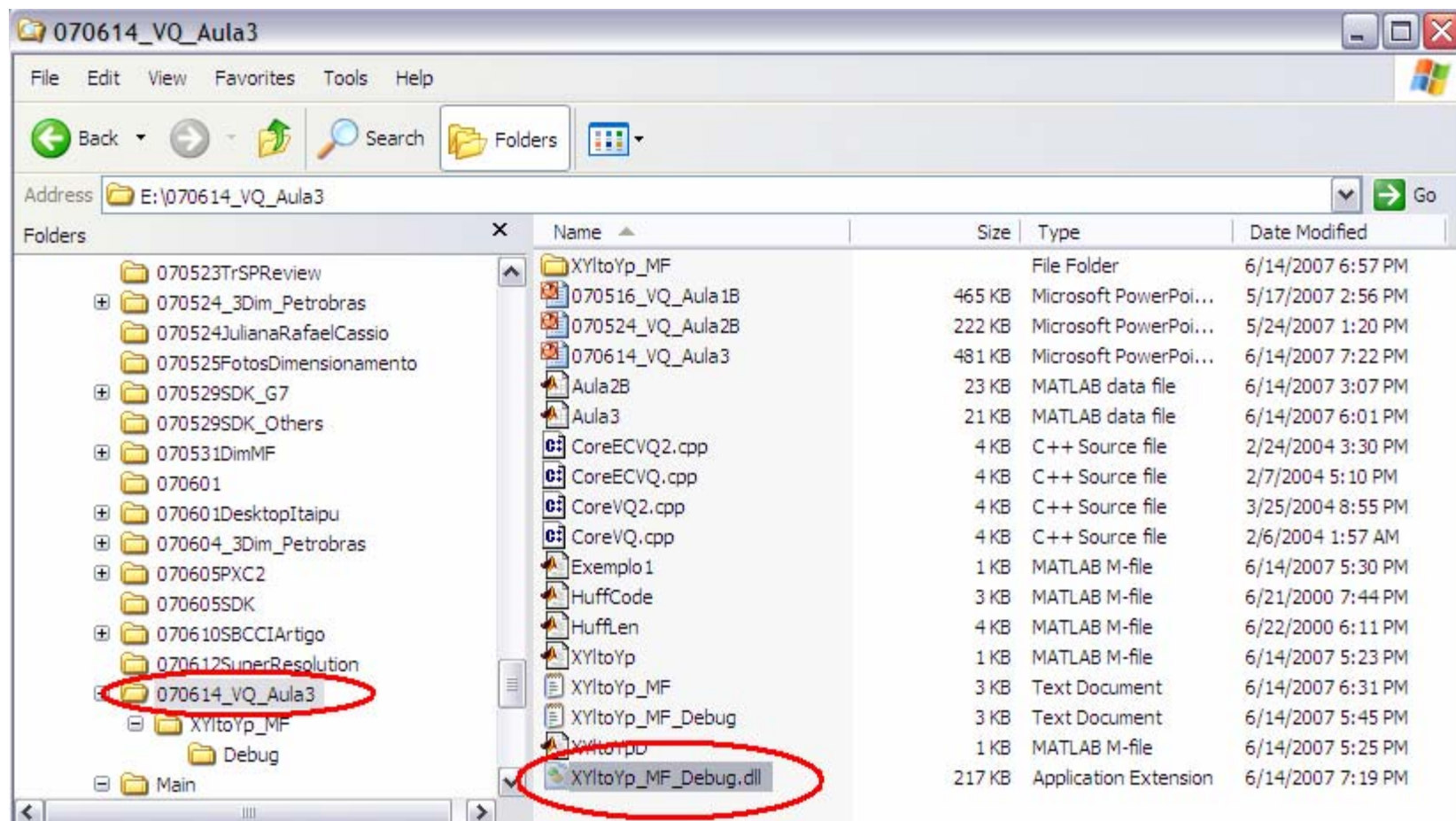
The screenshot displays the Microsoft Visual C++ IDE interface. The main window shows the source code for XYltoYp_MF.cpp, which is a mexFunction. The code implements a search for the minimum value in a vector, considering a lambda parameter and a codebook. The code is as follows:

```
codebook_index++;
}
J_min = d + (*lambda)*l[vector_index];
best_index = 0;
vector_index++;

for (j=0 ; j<(size_codebook-1) ; j++)
{
    d = 0.0;
    for (k=0 ; k<n_dimensions ; k++)
    {
        e = X[data_index+k]-Yin[codebook_index];
        d = d + e*e;
        codebook_index++;
    }
    J = d + (*lambda)*l[vector_index];
    if (J < J_min)
    {
        J_min=J;
        best_index=vector_index;
    }
    vector_index++;
}
```

The output window at the bottom shows the build configuration: "Configuration: XYltoYp_MF - Win32 Debug". The build output is "XYltoYp_MF_Debug.dll - 0 error(s). 0 warning(s)", which is circled in red. The status bar at the bottom right indicates "Ln 4, Col 1" and "REC COL DVR READ".

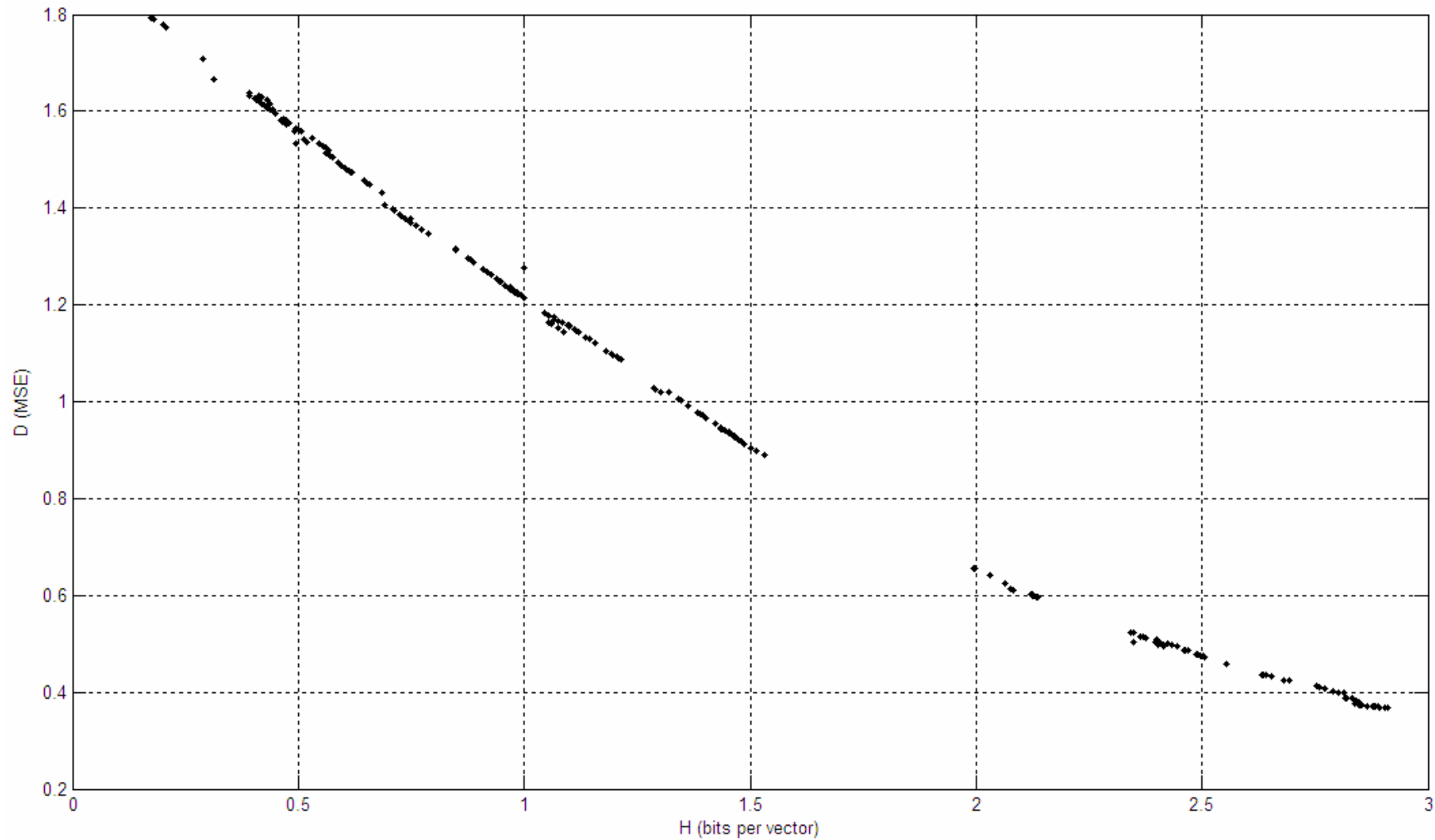
XYltoYp – Implementação MSVC / MEX



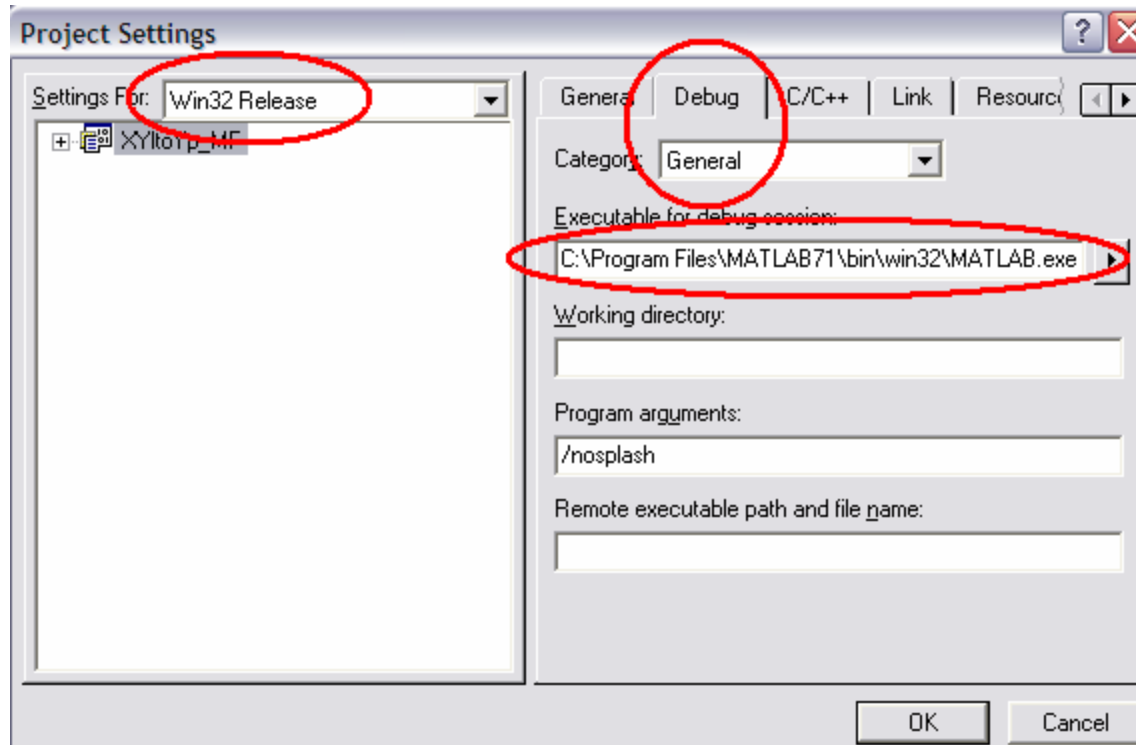
Programa Básico Modificado

```
clear all; close all; S = 0.01; BKJ = [];  
  
for s = 1:400,  
  
    lambda = S*(s-1);  
    randn('state',0); rand('state',0); M = 2; N = 800; K = 8; e = 0.5;  
    X = randn(M,N);  
    Y = 0.5*randn(M,K);  
    l = log2(K)*ones(1, size(Y,2));  
    F = 200; BK = zeros(F,4);  
  
    for i=1:F-1,  
        [Y, p] = XYI toYp_MF_Debug(X, Y, l, lambda);  
        Y = Y(:, find(p~=0));  
        p = p(find(p~=0));  
        p = p/sum(p);  
        % Codeword Length Update  
        l = HuffLen(p);  
    end;  
  
    [Y, p, D] = XYI toYpD(X, Y, l, lambda);  
    p = p(find(p~=0)); p = p/sum(p);  
    H = -sum(p.*log2(p));  
  
    BKJ = [BKJ ; [lambda D H D+lambda*H size(Y,2)]]; % [s lambda D H D+lambda*H size(Y,2)]  
  
end;  
  
plot(BKJ(:,3),BKJ(:,2),'k'); grid on; xlabel('H (bits per vector)'); ylabel('D (MSE)');  
  
save Aul a3B;
```

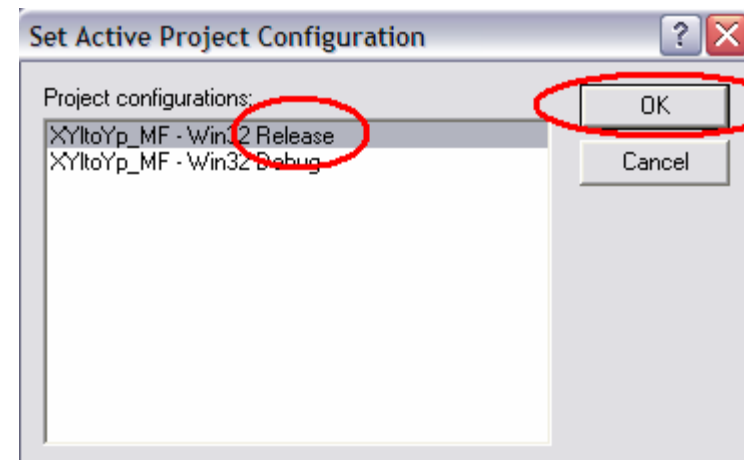
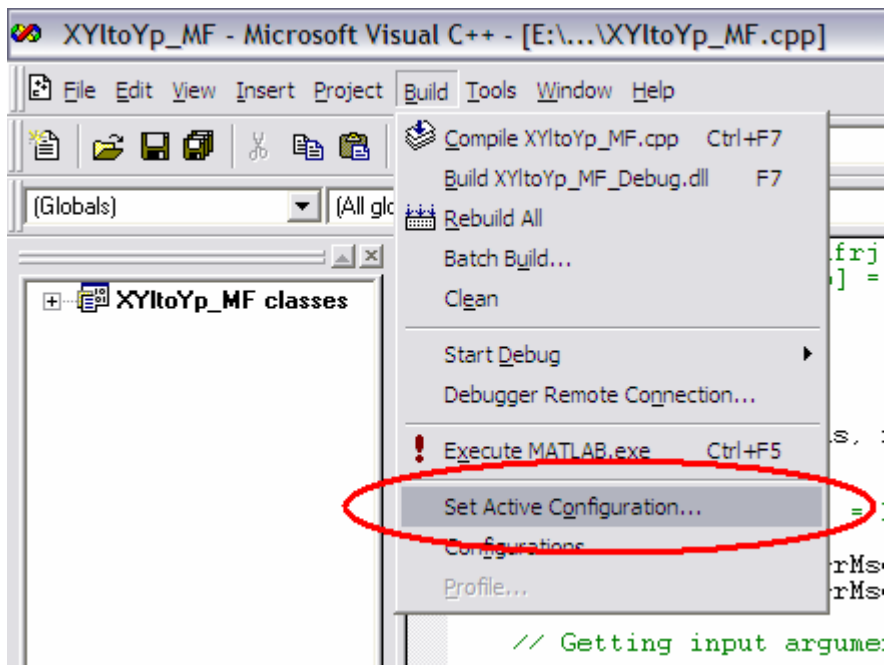
Programa Básico Modificado



Modo Release



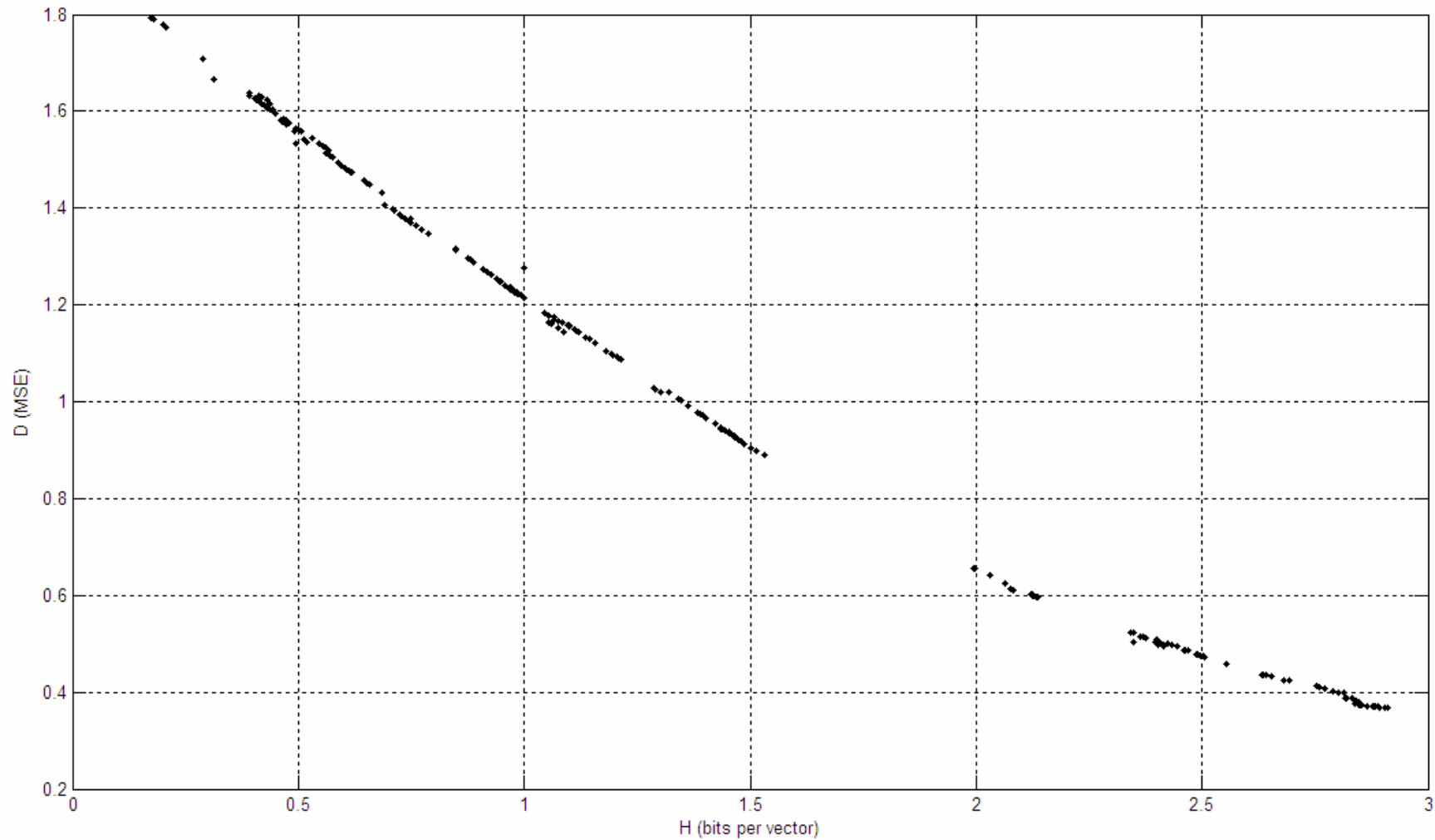
Modo Release



Programa Básico Modificado

```
clear all; close all; S = 0.01; BKJ = [];  
  
for s = 1:400,  
  
    lambda = S*(s-1);  
    randn('state',0); rand('state',0); M = 2; N = 800; K = 8; e = 0.5;  
    X = randn(M, N);  
    Y = 0.5*randn(M, K);  
    l = log2(K)*ones(1, size(Y, 2));  
    F = 200; BK = zeros(F, 4);  
  
    for i=1:F-1,  
        [Y, p] = XYI toYp_MF(X, Y, l, lambda);  
        Y = Y(:, find(p~=0));  
        p = p(find(p~=0));  
        p = p/sum(p);  
        % Codeword Length Update  
        l = HuffLen(p);  
    end;  
  
    [Y, p, D] = XYI toYpD(X, Y, l, lambda);  
    p = p(find(p~=0)); p = p/sum(p);  
    H = -sum(p.*log2(p));  
  
    BKJ = [BKJ ; [lambda D H D+lambda*H size(Y, 2)]]; [s lambda D H D+lambda*H size(Y, 2)]  
  
end;  
  
plot(BKJ(:, 3), BKJ(:, 2), 'k. '); grid on; xlabel('H (bits per vector)'); ylabel('D (MSE)');  
  
save Aul a3C;
```

Programa Básico Modificado



mex XYItoYp_MF_MATLAB.cpp;

```
mex -setup;
mex XYItoYp_MF_MATLAB.cpp;

clear all; close all; S = 0.01; BKJ = [];

for s = 1:400,

    lambda = S*(s-1);
    randn('state',0); rand('state',0); M = 2; N = 800; K = 8; e = 0.5;
    X = randn(M,N);
    Y = 0.5*randn(M,K);
    l = log2(K)*ones(1, size(Y,2));
    F = 200; BK = zeros(F,4);

    for i=1:F-1,
        [Y, p] = XYItoYp_MF_MATLAB(X, Y, l, lambda);
        Y = Y(:, find(p~=0));
        p = p(find(p~=0));
        p = p/sum(p);
        % Codeword Length Update
        l = HuffLen(p);
    end;

    [Y, p, D] = XYItoYpD(X, Y, l, lambda);
    p = p(find(p~=0)); p = p/sum(p);
    H = -sum(p.*log2(p));

    BKJ = [BKJ ; [lambda D H D+lambda*H size(Y,2)]]; % [s lambda D H D+lambda*H size(Y,2)]

end;

plot(BKJ(:,3),BKJ(:,2),'k. '); grid on; xlabel('H (bits per vector)'); ylabel('D (MSE)');

save Aul a3D;
```